Art

KS1 NC requirements:
-To know the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.
-To develop a wide range of art and design techniques using colour, pattern, texture, line, shape, form and space.
-To use a range of materials creatively to design and make products.
-To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.

KS2 NC requirements:
-To create sketch books to record their observations and use them to review and share their ideas, experiences and imagination.
-To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (eg. pencil, charcoal, paint, clay).
-To know great artists, architects and designers in history.

	Drawing	Painting	3D work	Collage	Printing	Textiles	Appreciation & Evaluation
FS	Is spontaneously expressive using marks, lines and curves.	Uses a range of tools to spread paint (e.g. straws, match sticks, brushes etc).	Handles, feels and manipulates malleable materials. Pulls apart and reconstructs with apparatus such as Lego.	Recognises and sorts shiny, dull, smooth, rough textures.	Experimental printing with fingers and objects.	Handles & manipulates materials – man-made and natural. Is aware of colour, texture and shape.	Identifies primary colours. Can identify things that they like in artwork.
1	Use lines to represent objects seen, remembered or imagined.	Experiments with and mixes colours.	Can identify form, feel, texture and pattern on objects. Cut, roll and coil materials.	Engages in more complex activities to collage. Cutting, layering, sewing.	Can extend a repeating pattern. Recreates patterns and textures using sponges, leaves, fruits etc.	Can sort textiles by a given criteria	Can say what they like about their own and other children's artwork. Explain what they see and give an opinion about artwork.
2	Explore tone using different grades of pencil, pastels and chalk. Use lines and tones to represent objects they are observing.	Creates patterns using different tools and colours. Select colours to express moods and feelings.	Uses basic tools with a purpose on rigid and plastic materials. Can recreate objects using modelling materials. Make a clay pot.	Understands adhesives and can select the most appropriate for a task. Develops skills of overlapping and overlaying	Can create a range of prints. Can Identify print in the environment.	Cuts and stitches materials. Can weave with wool through natural or manmade materials.	Can talk about how different art makes them feel. Can identify what to change in the work to improve.

3	Can draw with control representing scenes and objects with some accuracy. Explores shading using a variety of media and ways, e.g. dots, cross-hatching, lines etc.	Selects and uses appropriate colours to create a scene or observational painting. Explores adding different media to paintings such as sand, water and glue.	Can create texture in 3D models to add depth	Understands how to use contrasts in textures, shades and colours. Experiments with creating mood, feeling and movement	Explores printing on a variety of papers.	Can create a textile using basic stitches.	Can evaluate their work. Compares art with classmates. Explain similarities and differences between different artists and explain how they make them feel.
4	Uses line, tone and shade to enhance drawings and show movement. Draws objects from a range of viewpoints, using viewfinders to select an area.	Can mix secondary colours and use black and white paint to alter shading. Select brushes for purpose and effect.	Is aware of texture, shape and form when creating a 3D model.	Explores colour mixing through printing, using at least 2 colours and a variety of materials. Uses the natural environment as a stimulus.	Uses printing to represent the natural environment.	Can make straight long line stitches in materials.	Evaluates own likes and dislikes of a range of artists. Explore a range of different artists and how they achieved their work.
5	Can use observations to draw a natural object with close detail. Confidently uses a range of materials to produce line, tone and shade and texture.	Uses a range of techniques such as dots for pointillism, splashes, scratches and scraping. Investigates and re-creates symbols, shapes, form and composition.	Use colour and pattern in 3D creations. Chooses own stimuli for a starting point for modelling and explains reasons	Selects and chooses specific materials, colour and textures to achieve the desired outcomes. Embellishes using a variety of techniques including drawing, painting and printing.	Makes connections between their own work and patterns in the environment.	To experiment with plaits to create accessories.	Can explain their choice of media and the effect it has on their finished piece. Explore a range of different artists, their lives, inspirations and intentions.
6	Selects appropriate media and techniques to achieve a specific outcome. Develop the effect of light on objects.	Explores the effect of light, colour, texture and tone. Choose different types of paint to create effect.	Looks at 3D work from a variety of cultures to develop their own response and opinions.	Uses collage to create posters, artwork or to enhance 3D models.	Creates images and scenes through polystyrene tile printing.	Uses a range of materials to add a variety of textures when weaving.	Can explain the impact of techniques they have employed in their work and which artists have inspired them.